

Performance Evaluation of Statistical Classifiers for Shape Recognition with Morphological Shape Decomposition Method

G. Rama Mohan Babu, Dr. B. Raveendra Babu

¹ Dept. of Information Technology, R.V.R. & J.C. College of Engineering, Guntur, INDIA

² Professor, VNR Vignana Jyothi Institute of Engineering and Technology, Hyderabad, INDIA

Abstract - In this study, four statistical classifiers, namely linear discriminant classifier, quadratic discriminant classifier, k -Nearest Neighborhood classifier, and parzen classifier are considered for recognition of 2D-shapes. The octagonal shape features are identified from 2D-shapes with the morphological shape decomposition technique. These features are reduced using principle component analysis. These reduced features are used to recognize the shapes with the above four classifiers. Experimental results show that the parametric classifier quadratic and non-parametric classifier Parzen gives the good recognition rate above 99% among other two classifiers for the morphological octagonal disk features.

Index Terms: Statistical classifiers, Morphological shape Decomposition, principle component analysis, Shape Recognition.

I. INTRODUCTION

Many decision-making problems fall into the general category of pattern classification. Classification is a classical problem in many fields of science and engineering. In practical applications the number of classes for classification is greater than two. This leads to the multi-class classification problem by combining the binary classifiers in various ways.

A. Template matching

One of the simplest and earliest approaches to pattern recognition is based on template matching. Matching is a generic operation in pattern recognition which is used to determine the similarity between two entities (Points, curves, or shapes) of the same type. In template matching, a template (typically, a 2D shape) or a prototype of the pattern to be recognized is available. The pattern to be recognized is matched against the stored template while considering all allowable translation and rotation and scale changes. The similarity measure is optimized based on the available training set. Often, the template itself is learned from the training set. Template matching is computationally demanding, but the availability of faster processor has now made this approach more feasible. Digital skeletons can be used to represent objects in a binary digital image for shape analysis and classification [5-8]. They provide an intuitive, compact representation of a shape, which make them appealing for many computer vision applications. The Shape similarity based on skeleton matching usually performs better than contour or other shape descriptors in the presence of partial occlusion and

articulation of parts [9-12]. The information about the object shape and its topology is totally embedded in them and this allows the comparison of different objects by graph matching algorithms [4].

B. Statistical Approach

In statistical approach, each pattern is represented in terms of d features or measurements and is viewed as a point in a d -dimensional space. The goal is to choose those features that allow pattern vectors of different categories to occupy compact and disjoint regions in a d -dimensional space (feature set) and is determined by how well patterns from different classes can be separated. Given a set of training patterns from each class, the objective is to establish decision boundaries in the feature space which separate patterns belonging to different classes. In the statistical decision theoretic approach, the decision boundaries are determined by the probability distributions of the patterns belonging to each class, which must either be specified or learned [1, 2]. Hybrid features from the shape's skeleton and boundary [16] are used to match similar shapes. Morphological shape decomposition technique [13] is used to represent shape. Features from this technique [14] are used to classify shapes using quadratic classifier. This classifier gives good classification results with shape decomposition features. The rest of this paper is organized as follows, section-2 has the brief introduction of classification methods such as LDC, QDC, k NN and Parzen classifiers. Section-3 explains the Octagonal shape features from morphological decomposition technique. Section-4 describes the results and discussions and section-5 includes brief conclusion.

II. CLASSIFICATION METHODS

In this section, the specific classification methods used in the comparison will be discussed. The goal is to apply each of these methods to the same datasets and report the results.

A. Statistical Pattern Recognition

Statistical pattern recognition has been used effectively to design a number of commercial recognition systems. In this, a pattern is represented by a set of d features, or attributes, viewed as a d -dimensional feature vector. The well-known concepts of statistical decision theory are utilized to establish decision boundaries between pattern classes. The statistical recognition system is operated in two modes, training (learning) and testing (classification)

as shown in figure 1. The role of the preprocessing module is to segment the pattern of interest from the background, remove noise, normalize the pattern, and any other operations which will contribute in defining a compact representation of the pattern. In the feature reduction module, reduce the dimensions of the multivariate data to two- or three- dimensional projection to permit a visual examination of the data. On the other hand the classification will be faster and uses less memory. The principal component analysis (PCA) [3, 17] is used for feature reduction. In the training mode, the feature extraction module finds the appropriate features for representing the input patterns and the classifier is trained to partition the feature space. In the classification mode, the trained classifier assigns the input pattern to one of the pattern classes under consideration based on the measured features.

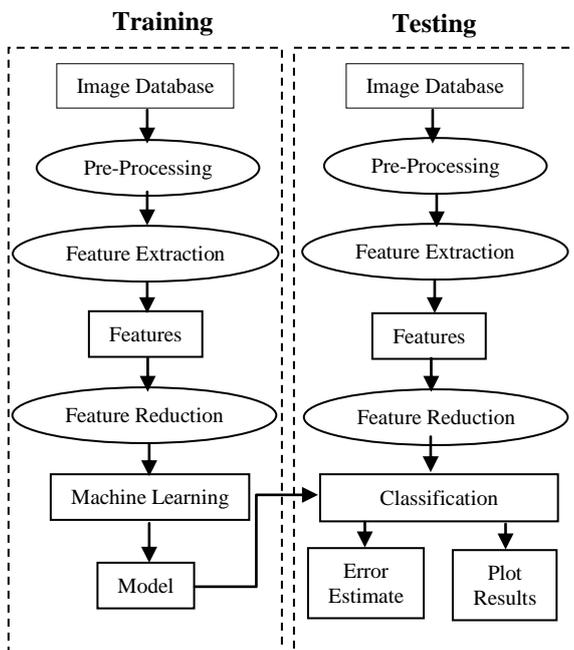


Fig. 1. Model for pattern recognition system.

In the statistical pattern recognition, the decision making process can be summarized as follows: a given pattern is to be assigned to one of c categories $\omega_1, \omega_2, \dots, \omega_c$ based on a vector of d feature values $x = (x_1, x_2, \dots, x_d)$. The features are assumed to have a probability density or mass function conditioned on the pattern class. Thus, a pattern vector x belonging to class ω_i is viewed as an observation drawn randomly from the class-conditional probability function $p(x|\omega_i)$. A number of well-known decision rules, including the Bayes decision rule, the maximum likelihood rule, and the Neyman-Pearson rule are available to define the decision boundary. The optimal Bayes decision rule for minimizing the risk can be stated as follows: Assign input pattern x to class ω_i for which the conditional risk.

$$R(\omega_i|x) = \sum_{j=1}^c L(\omega_i, \omega_j) \cdot P(\omega_j|x) \quad (1)$$

is minimum, where $L(\omega_i, \omega_j)$ is the loss incurred in deciding ω_i when the true class is ω_j and $P(\omega_j, x)$ is the posterior probability [3]. In case of the 0/1 loss function, as defined in equation (2), the conditional risk becomes the conditional probability of misclassification.

$$L(\omega_i, \omega_j) = \begin{cases} 0, & i = j \\ 1, & i \neq j \end{cases} \quad (2)$$

For this choice of loss function, the Bayes decision rule can be simplified as follows (also called maximum a posteriori (MAP) rule): Assign input pattern x to class ω_i if

$$P(\omega_i|x) > P(\omega_j|x) \text{ for all } j \neq i \quad (3)$$

Various strategies are utilized to design a classifier in statistical pattern recognition, depending on the kind of information available about the class-conditional densities.

B. Linear Discriminant Classifier (LDC)

In a multiclass problem, a pattern x is assigned to the class for which the discriminant function is the largest. A linear discriminant function assumes that every class has equal priors $P(\omega_i)$ and each class's posterior density $p(x) \approx N(\mu_i, \Sigma_i)$, the discriminant function $g(x)$ is defined as [16].

$$g_i(x) = -\frac{1}{2}(x - \mu_i)^T \Sigma_i^{-1} 2(x - \mu_i) + \ln P(\omega_i) \quad (4)$$

where $i = 1, 2, \dots, c$

Each test sample is classified into the class with largest discriminant function values.

C. Quadratic Discriminant Classifier (QDC)

A Quadratic discriminant function assumes every class have equal priors $P(\omega_i)$ and each class's posterior density $p(x) \approx N(\mu_i, \Sigma_i)$, the discriminant function $g(x)$ is defined as [16].

$$g_i(x) = -\frac{1}{2}(x - \mu_i)^T \Sigma_i^{-1}(x - \mu_i) - \frac{1}{2} \ln |\Sigma_i| + \ln P(\omega_i) \quad (5)$$

where $i = 1, 2, \dots, c$

Each test sample is also classified into the class with largest discriminant function values.

D. Parzen Classifier

The Parzen windows classification is a technique for nonparametric density estimation used for classification. In this approach, for estimating densities fix the size and shape of region \mathcal{R} . Assume that the region \mathcal{R} is a d -dimensional hypercube with side length h_n and its volume V_n . Then the following is the generalized equation [16] for estimating densities.

$$p_n(x) = \frac{1}{n} \sum_{i=1}^n \frac{1}{V_n} \varphi\left(\frac{x-x_i}{h_n}\right) \quad (6)$$

The Parzen windows classification algorithm does not require any training phase; hence test phase is quite slow. Furthermore, although asymptotical convergence guarantees on the performance of Parzen windows classifiers, no such guarantees exist for finite sample sizes.

E. k-Nearest Neighborhood Classifier (kNNC)

As a nonparametric classifier, kNNC is different from Parzen classifier. The kNNC directly estimates the posteriori density instead of estimating the class conditional density for each class. It classifies a point by assigning it the label most frequently occurring among the *k* nearest samples. In our experiments, we choose *k* as 3 for all different feature spaces. It classifies *x* by assigning it the label most frequently represented among the *k* nearest samples.

kNN class density estimates

$$\hat{p}(x|\omega_j) = \frac{k_j}{n_j Vol(x)} \quad (7)$$

Priors

$$\hat{p}(\omega_j) = \frac{n_j}{n} \quad (8)$$

Decision rule

$$\frac{k_k}{n_k Vol(x)} \frac{n_k}{n} > \frac{k_j}{n_j Vol(x)} \frac{n_j}{n} \quad (9)$$

III. OCTAGONAL SHAPE DECOMPOSITION FEATURES

Morphological shape decomposition technique is a shape representation technique in which the shape is decomposed of several shape components. In our previous work [13, 14] shape objects are decomposed of several octagonal disk components using this technique. The sample shape and its first four maximal octagonal disk components are as shown in figure 2. The shape features are identified and classified from these shape octagonal disk components. The seven shape octagonal disk features are listed as shown below.

1. N_i is the total number of octagonal disk components.
2. S^m is the maximum octagonal disk size.
3. L is the distance between first two largest octagonal disks.
4. N_d is the total number of unique octagonal disks.
5. S_d is the average octagonal disk size.
6. N_o is the number of zero size octagonal disks.
7. N_r is the number of octagonal disks to reconstruct the original shape.

The above seven shape octagonal disk features are first reduced with PCA and are used to classify shape objects.

The performance of these features is tested on four statistical classifiers, two from parametric (LDC, QDC) and other two from non-parametric (kNNC, Parzen) classification techniques.

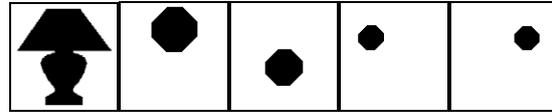


Fig. 2: Sample shape and its first four octagonal disk components

IV. RESULTS & DISCUSSIONS

The shape models dataset consists of 21 objects and 128 views per object. Experiments are performed on 50 samples of complicated views from 128 samples of four classes of shapes as shown in figure 3. Both parametric and non-parametric classification methods are tested to test these features. For our experiments, parametric classifiers LDC and QDC are used. For non-parametric, kNNC and Parzen are used. Here the mean and co-variances for each class are assumed to be unknown. The data is randomly divided into 70% training and 30% test. These classifiers have two phases training and testing. In the training phase, the means and covariance's are computed of the training set. In the test phase, all the samples from the test data are passed to discriminant function of each class and are classified to the class that has maximum discriminant function value. The assessment of the classifier is carried out using confusion matrix.

Table I: Confusion Matrix of LDC

True Labels	Estimated Labels				Totals
	Alien	Dog	Dolphin	Eagle	
Alien	50	0	0	0	50
Dog	0	48	2	0	50
Dolphin	0	3	47	0	50
Eagle	0	0	1	49	50
Totals	50	51	50	49	200

From the above confusion matrix of LDC it is observed that, total 6 shape objects are misclassified. Two dog objects in the dog's are misclassified as dolphin objects in dolphin's class, three dolphin objects in dolphin's class are misclassified as dog objects in dog's class, and finally one eagle object from Eagle class is misclassified as dolphin object in Dolphin's class. The remaining shape objects are correctly classified and as shown in figure 4.

Table II: Confusion Matrix for QDC

True Labels	Estimated Labels				Totals
	Alien	Dog	Dolphin	Eagle	

Alien	50	0	0	0	50
Dog	0	50	0	0	50
Dolphin	0	1	49	0	50
Eagle	0	0	0	50	50
Totals	50	51	49	50	200

From the above confusion matrix of QDC it is observed that, only one shape object is misclassified. The dolphin object from dolphin's class is misclassified as dog object in dog's class. The other shape objects are correctly classified and as shown in figure 5.

Table III: Confusion Matrix for kNNC

True Labels	Estimated Labels				Totals
	Alien	Dog	Dolphin	Eagle	
Alien	50	0	0	0	50
Dog	0	50	0	0	50
Dolphin	0	3	47	0	50
Eagle	0	1	1	48	50
Totals	50	54	48	48	200

From the above confusion matrix of kNNC it is observed that, total 5 shape objects are misclassified. Three dolphin objects from the dolphin's class are misclassified as dog objects in dog's class, two eagle objects in eagle class are misclassified as one dog object in dog's class and the other is misclassified as dolphin object in dolphin's class. The remaining shape objects are correctly classified and as shown in figure 6.

Table IV: Confusion Matrix for Parzen

True Labels	Estimated Labels				Totals
	Alien	Dog	Dolphin	Eagle	
Alien	50	0	0	0	50
Dog	0	50	0	0	50
Dolphin	0	1	49	0	50
Eagle	0	0	0	50	50
Totals	50	51	49	50	200

From the above confusion matrix of Parzen it is observed that, only one shape object is misclassified. The dolphin object from dolphin's class is misclassified as dog object in dog's class. The other shape objects are correctly classified and as shown in figure 7. The error rate is calculated for all the four classifiers and is observed that the average error rate is reduced if the experiments are performed more

number of times. This can clearly be seen in figure 8. The x-axis gives the frequency of experiments conducted and y-axis gives the average error rate. It is observed in the figure 8 that as the frequency of experiments increased, the average error rate is decreased. The average error rate of the parzen classifier is almost same when compared to the other three classifiers which is shown if figure 8. The average error rate for 10 experiments to four classifiers are as shown in table V. From the table V, it is observed that the LDC has 0.117, 3-NNC and Parzen classifiers has 0.067 average error rate, and finally the lowest average error 0.017 for QDC.

Table V: Average Error Rates for 10 Experiments

Classifier	LDC	QDC	3NNC	Parzen
Avg. Error Rate	0.117	0.017	0.067	0.067

The classification parameters False Positive Rate (FPR), True Positive Rate (TPR), Error Rate (ER), and Efficiency are estimated using the confusion matrices. It is observed that the error rate is 0.5 for QDC and Parzen when compared to other classifiers LDC and 3-NNC. The efficiency is above 99% for QDC and Parzen which is shown in table VI. The efficiency of each classifier is shown in figure 9

Table VI: Classification Parameters

Classifier	FPR /Sp	TPR /Sn	Error Rate	Efficiency
LDC	97.03	97	2	97.33
QDC	99.5	99.5	0.5	99.33
3-NNC	97.63	97.5	2.5	96.67
Parzen	99.5	99.5	0.5	99.33

V. CONCLUSION

The octagonal disk features are tested on four statistical classifiers LDC, QDC, kNNC, and Parzen. From the experimental results we say that our octagonal disk features gives better classification results for both parametric and non-parametric classification approaches. In parametric classification QDC and in non-parametric classification Parzen gives good classification results when compared to other classifiers LDC and kNNC. From the results the octagonal disk features gives good shape classification rate as above 99%.

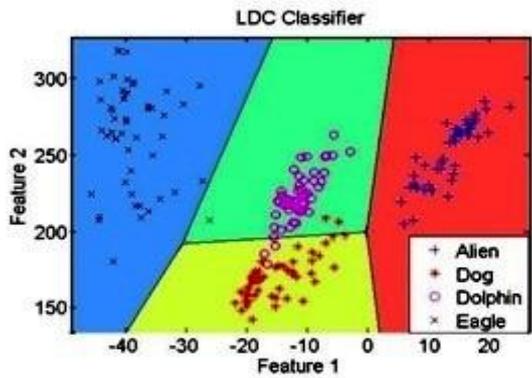
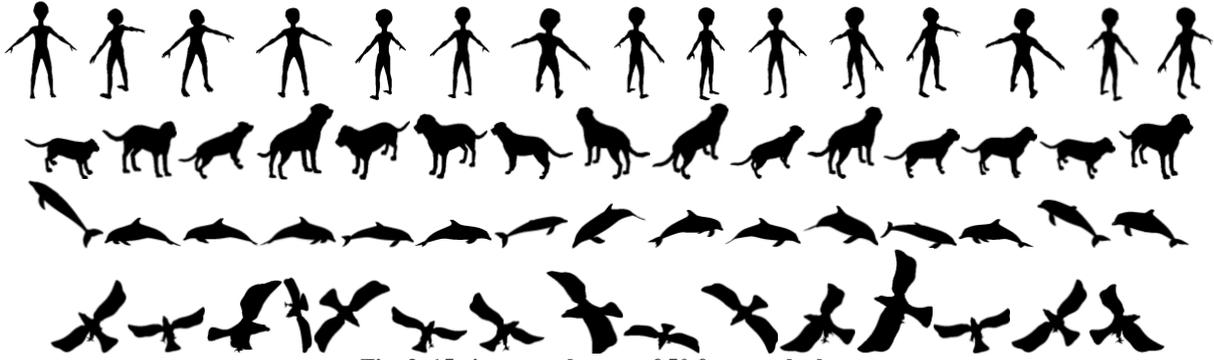


Fig. 4: Linear Discriminant Classifier

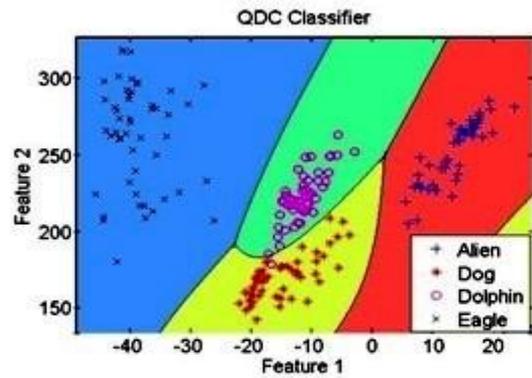


Fig. 5: Quadratic Discriminant Classifier

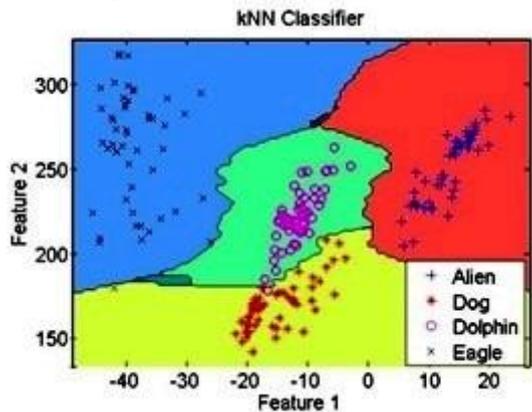


Fig. 6: k Nearest Neighbor Discriminant Classifier

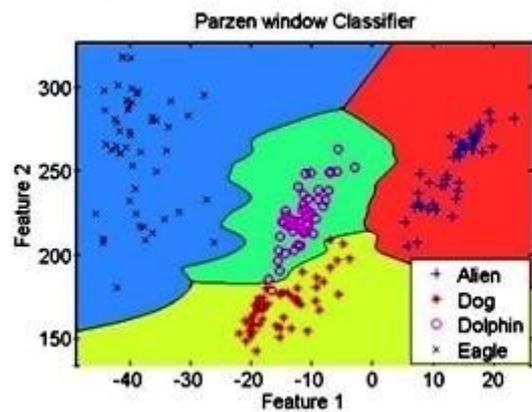


Fig. 7: Parzen Window Classifier

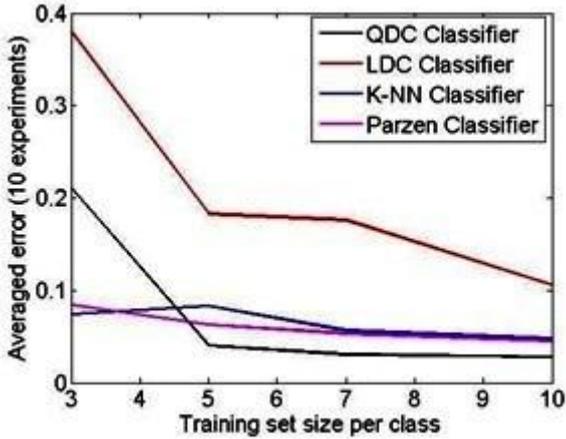


Fig. 8: Averaged error for QDC, LDC, kNN, and Pazen classifiers

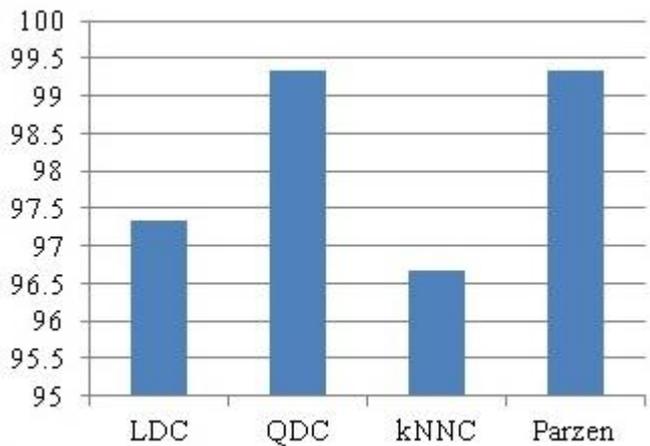


Fig. 9: Classification performance graph

REFERENCES

- [1] L. Devroye, I. Gyorfi, and G. Lugosi “A Probabilistic theory of Pattern Recognition” Berlin: Springer-Verlag, (1996).
- [2] Anil K. Jain, Robert P. W. Duin, and Jianchang Mao “Statistical Pattern Recognition: A Review”, IEEE Trans, Pattern Analysis and Machine Intelligence, Vol. 22, No. 1, (2000).
- [3] David C. Hoyle “Automatic PCA Dimension Selection for High Dimensional Data and Small Sample Sizes”, Journal of Machine Learning Research, Vol. 9, pp. 2733-2759 (2008).
- [4] Cecilia Di Ruberto, “Recognition of shapes by attributed skeletal graphs” Pattern Recognition Vol. 37, pp. 21 – 31 (2004).
- [5] J.M. Reinhardt, W.E. Higgins, Efficient morphological shape representation, IEEE Trans. Image Process. Vol. 5 (1), pp. 89–101 (1996).
- [6] B. Jang, R.T. Chen, “Analysis of thinning algorithms using mathematical morphology”, IEEE Trans. Pattern Anal. Mach. Intell. Vol. 12 (6), pp. 541–551 (1990).
- [7] T.B. Sebastian, B.B. Kimia, “Curves vs. skeletons in object recognition”, in: Proceedings of 16th International Conference on Image Processing, Vol. 3, pp. 22–25 (2001).
- [8] S. Beucher, “Digital skeletons in Euclidean and geodesic spaces”, Signal Process. Vol. 38, pp.127–141 (1999).
- [9] S. Belongie, J. Malik, J. Puzicha, “Shape matching and object recognition using shape contexts”, IEEE Trans. PAMI Vol. 24(4) pp.509-522 (2002).
- [10] T. B. Sebastian and B. B. Kimia, “Curves vs skeletons in object recognition”, Signal Processing Vol. 85, pp.247-263 (2005).
- [11] R. Basri, L. Costa, D. Geiger, and D. Jacobs, “Determining the Similarity of Deformable Shapes”, Vision Research, Vol.38 pp.2365-2385 (1998).
- [12] D.P. Huttenlocher, G.A. Klanderman, and W.J. Rucklidge, “Comparing Images Using the Hausdorff Distance”, IEEE Trans. Pattern Analysis and Machine Intelligence Vol. 15(9) , pp.850-863 (1993).
- [13] G. Rama Mohan Babu, B. Raveendra Babu, A. Srikrishna, Ch. Kishore, “An Error Free Compression Algorithm using Morphological Decomposition”, In: 2012 International Conference on Recent Advances in Computing and Software Systems (RACSS), pp. 33–36 (April 2012).
- [14] G. Rama Mohan Babu, B. Raveendra Babu, A. Srikrishna, N. Venkateswara Rao, “Object Recognition using Disk Based Morphological Shape Decomposition Features”, IJCA, Vol. 73(2) pp.29-33 (2013).
- [15] R.O. Duda, P.E. Hart and D.G. Stork, Pattern Classification. (Second ed.), Wiley, New York (2000).
- [16] G. Rama Mohan Babu, B. Raveendra Babu, A. Srikrishna, N. Venkateswara Rao, “Shape Matching and Recognition using Hybrid Features from Skeleton and Boundary”, IJCT, Vol. 7(2), pp.558-564 (2013).
- [17] C. Chatterjee and V.P. Roychowdhury, “On Self-Organizing Algorithms and Networks for Class-Separability Features”, IEEE Trans. Neural Networks, vol. 8, no. 3, pp. 663-678 (1997).

AUTHOR’S PROFILE



G. Rama Mohan Babu, received his B.Tech degree in Electronics & Communications Engineering from Sri Venkateswara University (SVU), Tirupathi, India. He did his M.Tech in Computer Science & Engineering from Jawaharlal Nehru Technological University (JNTU), India. He is currently working as Associate Professor, in the Department of Information Technology at RVR & JC College of Engineering, Guntur, India. He has 15 years of teaching experience. He is pursuing his Ph.D from Acharya Nagarjuna University (ANU), India, in Computer Science & Engineering under the guidance of Dr. B. Raveendra Babu. His research areas of interest include Image Processing, and Pattern Recognition. He is life member in professional bodies like ISTE and CSI.



Dr. B. Raveendra Babu, obtained his Masters in Computer Science and Engineering from Anna University, Chennai. He received his Ph.D. in Applied Mathematics at S. V. University, Tirupati. He is currently working as professor and HOD in department of Computer Science & Engineering at VNR Vignana Jyothi Institute of Engineering and Technology, Hyderabad. He has 30 years of teaching experience. He has more than 40 international & national publications to his credit. His research areas of interest include VLDB, Image Processing, Pattern analysis and Wavelets. He is life member in professional bodies like ACM, ISTE and CSI.