

Simplex Method: An Alternative Approach

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Abstract- In this paper, an alternative approach to the Simplex method of solution of linear programming is suggested. The method sometimes involves less iteration than in the Simplex method or at the most equal number. This powerful technique is illustrated through the problems.

Key words: Basic feasible solution, optimum solution, conventional simplex method.

I. INTRODUCTION

The linear programming has its own importance in obtaining the solution of a problem.

To maximize $Z = Cx$

Subject to $Ax=b$

$x \geq 0$

Where

$x = n \times 1$ column vector

$A = m \times n$ coefficient matrix

$b = m \times 1$ column vector

$C = 1 \times n$ row vector

and the columns of A are denoted by y_1, y_2, \dots, y_n . There are four methods for solution of linear programming problem. These methods can be classified as:

- (i) The graphical method
- (ii) The systematic trial and error method
- (iii) The vector method
- (iv) Simplex method

The simplex method is the most general and powerful.

II. THE SIMPLEX ALGORITHM

For the solution of any L.P.P., by simplex algorithm, the existence of an initial basic feasible solution is always assumed. The steps for the computation of an optimum solution are as follows:

Step 1. Check whether the objective function of the given L.P.P. is to be maximized or minimized. If it is to be minimized then we convert it into a problem of maximizing it by using the result

Minimum $z = -$ Maximum $(-z)$

Step 2. Check whether all b_i ($i=1,2,\dots,m$) are non-negative. If any one of b_i is negative then multiply the corresponding in equation of the constraints by -1 , so as to get all b_i ($i=1,2,\dots,m$) non-negative.

Step 3. Convert all the in equations of the constraints into equations by introducing slack and/or surplus variables in the constraints. Put the costs of these variables equal to zero.

Step 4. Obtain an initial basic feasible solution to the problem in the form $x_B = B^{-1}b$ and put it in the first column of the simplex table.

Step 5. Compute the net evaluations $z_j - c_j$ ($j=1,2,\dots,n$) by using the relation $z_j - c_j = c_B y_j - c_j$ where $y_j = B^{-1}a_j$. Examine the sign $z_j - c_j$

- (i) If all $(z_j - c_j) \geq 0$ then the initial basic feasible solution x_B is an optimum basic feasible solution
- (ii) If at least one $(z_j - c_j) < 0$, proceed on to the next step.

Step 6. If there are more than one negative $(z_j - c_j)$, then choose the most negative of them. Let it be $(z_r - c_r)$ for some $j=r$.

- (i) If all $y_{ir} \leq 0$, ($i=1,2,\dots,m$), then there is an unbounded solution to the given problem.
- (ii) If at least one $y_{ir} > 0$, ($i=1,2,\dots,m$), then the corresponding vector y_r enters the basis y_B

Step 7. Compute the ratios

$$\left\{ \frac{x_{Bi}}{y_{ir}} \cdot y_{ir} > 0, i = 1, 2, \dots, m \right\}$$

and choose the minimum of them. Let the minimum of these ratios

$$\frac{x_{Bk}}{y_{kr}}$$

be y_{kr} . Then the vector y_k will leave the basis y_B .

The common element y_{kr} , which is in the k th row and the r th column is known as the leading element (or pivotal element) of the table.

Step 8. Convert the leading element to unity by dividing its row by the leading element itself and all other elements in its column to zeroes by making use of the relations:

$$\hat{y}_{ij} = y_{ij} - \frac{y_{kj}}{y_{kr}} y_{ir}, \quad i=1,2,\dots,m+1, \quad i \neq k$$

$$\hat{y}_{kj} = \frac{y_{kj}}{y_{kr}}, \quad j = 1, 2, 3, \dots, n.$$

Step 9. Go to step 5 and repeat the computational procedure until either an optimum solution is obtained or there is an unbounded solution.

III. ALTERNATIVE METHOD

In alternative method of solution to LPP first four steps are same.

Step 5. Compute the net evaluations $z_j - c_j$ ($j=1,2,\dots,n$) by using the relation $z_j - c_j = c_B y_j - c_j$ where $y_j = B^{-1}a_j$.

$$\frac{z_j - c_j}{\sum y_j}, \quad \forall y_{ij}$$

Also compute

- (i) If all $(z_j - c_j) \geq 0$ then the initial basic feasible solution x_B is an optimum basic feasible solution

(ii) If at least one $(z_j - c_j) < 0$, proceed on to the next step.

Step 6. If there are more than one negative $(z_j - c_j)$, then choose the entering vector corresponding to which $\frac{z_j - c_j}{\sum y_j}$ is most negative. Let it be $\frac{z_r - c_r}{\sum y_j}$ for some $j=r$. and rest of the procedure is same as that of Simplex method.

It is shown that if we choose the entering vector y_j such $\frac{z_j - c_j}{\sum y_j}$

that $\frac{z_j - c_j}{\sum y_j}$ is most negative, then the iterations required are fewer in some problems. This has been illustrated by giving the solution of problems. We have also shown that either the iterations required are same or less but iterations required are never more than those of the simplex method.

PROBLEM 1:

Maximize $z = 12x_1 + 20x_2 + 18x_3 + 40x_4$
 Subject to: $4x_1 + 9x_2 + 7x_3 + 10x_4 \leq 6000$;
 $x_1 + x_2 + 3x_3 + 40x_4 \leq 4000$;
 $x_1, x_2, x_3, x_4 \geq 0$

SOLUTION

Maximize $z = 12x_1 + 20x_2 + 18x_3 + 40x_4 + 0(x_5 + x_6)$
 S.t. $4x_1 + 9x_2 + 7x_3 + 10x_4 + x_5 = 6000$;
 $x_1 + x_2 + 3x_3 + 40x_4 + x_6 = 4000$
 $x_1, x_2, x_3, x_4, x_5, x_6 \geq 0$

First Iteration

C_B	y_B	x_B	12	20	18	40	0	0	
0	y_5	6000	4	9	7	10	1	0	1500
0	y_6	4000	1	1	3	40	0	1	4000
		$z_j - c_j$	-12	-20	-18	-40	0	0	
		$\sum y_j$	5	10	10	50	1	1	
		$\frac{z_j - c_j}{\sum y_j}$	-	-2	-	-	0	0	
			12/5		9/5	4/5			

y_1 is entering into the basis and y_5 leaves the basis.

Second Iteration

C_B	y_B	x_B	12	20	18	40	0	0	
12	y_1	1500	1	9/4	7/4	5/2	1/4	0	600
0	y_6	2500	1	-5/4	5/4	75/2	-	1	200/3
		$z_j - c_j$	0	7	3	-10	3	0	

y_4 is entering into the basis and y_6 leaves the basis.

Third Iteration

C_B	y_B	x_B	12	20	18	40	0	0	
12	y_1	4500/3	1	7/3	3/2	0	4/15	-1/15	
40	y_4	200/3	0	-1/30	1/3	1	1/150	2/75	

				0			
	$z_j - c_j$	0	20/3	4/3	0	14/5	4/15

Since $z_j - c_j \geq 0$, an optimum solution has been reached.
 Solution is $y_1 = 4500/3, y_4 = 200/3$

PROBLEM 2:

Maximize $z = 2x_1 + x_2 + 3x_3$
 Subject to $x_1 + x_2 + 2x_3 \leq 5$;
 $2x_1 + 3x_2 + 4x_3 = 12$;
 $x_1, x_2, x_3 \geq 0$

SOLUTION:

Maximize $z = 2x_1 + x_2 + 3x_3 + 0x_4 - Mx_5$
 Subject to $x_1 + x_2 + 2x_3 + x_4 = 5$;
 $2x_1 + 3x_2 + 4x_3 + x_5 = 12$;
 $x_1, x_2, x_3, x_4, x_5 \geq 0$

First Iteration

C_B	y_B	x_B	2	1	3	0	-M
0	y_4	5	1	1	2	1	0
-M	y_5	4	2	3	4	0	1
		$z_j - c_j$	-2M-2	-3M-1	-4M-3	0	0
C_B	y_B	x_B	y_1	y_2	y_3	y_4	y_5
0	y_4	5	1	1	2	1	0
1	y_5	4	2	3	4	0	1
		$z_j - c_j$	-2M-2	-3M-1	-4M-3	0	0

Third Iteration

C_B	y_B	x_B	2	1	3	0	-M
2	y_1	3	1	0	2	3	-1
1	y_2	2	0	1	0	-2	1
		$z_j - c_j$	0	0	1	4	M-1

Since $z_j - c_j \geq 0$, an optimum solution has been reached.
 Optimum solution is $x_1 = 3, x_2 = 2$.

PROBLEM 3:

Maximize $z = 5x_1 + 2x_2$
 Subject to $4x_1 + 2x_2 \leq 16$;
 $3x_1 + x_2 \leq 9$;
 $3x_1 - x_2 \leq 9$;
 $x_1, x_2 \geq 0$

SOLUTION:

Maximize $z = 5x_1 + 2x_2 + 0(x_3 + x_4 + x_5)$
 Subject to $4x_1 + 2x_2 + x_3 = 16$;
 $3x_1 - x_2 + x_4 = 9$;
 $3x_1 - x_2 + x_5 = 9$;
 $x_1, x_2 \geq 0$

First Iteration

C_B	y_B	x_B	5	2	0	0	0
0	y_3	16	4	2	1	0	0

0	y ₄	9	3	1	0	1	0
0	y ₅	9	3	-1	0	0	1
		$z_j - c_j$	-5	-2	0	0	0
		$\frac{z_j - c_j}{\sum \square y_j}$	-1/2	-1			

y₂ is entering into the basis and y₃ leaves the basis.

Second Iteration

			5	2	0	0	0
c _B	y _B	X _B	y ₁	y ₂	y ₃	y ₄	y ₅
2	y ₂	8	2	1	1/2	0	0
0	y ₄	1	1	0	-1/2	1	0
0	y ₅	17	5	0	1/2	0	1
		$z_j - c_j$	-1	0	1	0	0

Third Iteration

			5	2	0	0	0
c _B	y _B	X _B	y ₁	y ₂	y ₃	y ₄	y ₅
2	y ₂	6	0	1	3/2	-2	0
5	y ₁	1	1	0	-1/2	1	0
0	y ₃	12	0	0	1/2	-5	1
		$z_j - c_j$	0	0	1	0	0

Since $z_j - c_j \geq 0$, an optimum solution has been reached. Optimum solution is x₁= 1, x₂=6 and x₃=12.

IV. CONCLUSION

It is observed that if we solve the above problems by the alternative method, the iterations required for optimum solution are less as compared to the simplex method. Also in third problem if we use simplex method we come across with a tie for outgoing vector and it requires six iterations to solve the problem whereas by alternative method the problem is solved at third iteration and tie doesn't arise.

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